

Jet Impulse Walkthrough

Prologue 1 Destroy all units.

Prologue 2 Destroy all units.

Stage 1 Destroy all air units first. After the cut scene, destroy the left propeller and the right propeller on the tanker. If you try to pull another Exxon Valdez by blowing up the ship, you will lose.

Stage 2 After destroying all units, you will have trouble dealing with the reinforcement ("Crimson"). After the cutscene, run. Ignore the enemy.

Stage 3 Concentrate on the ground units first. If all your team's ground units are destroyed, you lose. Afterwards, fly towards the enemy's base (indicated by the white dot on the radar) while destroying all air units in the way.

Stage 4 Again, just floor the throttle and run.

Stage 5 After destroying the boats, a submarine will appear. Since there is a time limit, concentrate on the submarine.

Stage 6 Destroy the air and ground units, then the air-dropped crates. When the air reinforcement arrives, you only need to destroy the jet in the middle (the one labelled "White").

Stage 7 After destroying everything, 3 minibosses will appear. After that, 2 more minibosses will appear. You only need to destroy the black plane.

Stage 8 Destroy ground units first, then the giant flying object. After blowing up the giant object, run.

Stage 9 Find your downed soldier (indicated by the white dot on the radar) and fly near her to trigger a cutscene with a flare, then destroy the enemy.

Stage 10 Destroy everything, concentrating on the sea units first. You can only shoot at the submarine when it surfaces.

Stage 11 Destroy everything.

Stage 12 Follow your team to the enemy's stronghold. Destroy the air and ground units.

Follow your teammate at a low altitude stick to the ground if possible, after your teammate turns there should be 2 radar towers to your left flank and right flank; keep alternating from both targets using the X button, make sure you maintain a minimal distance of 3000+M; at the same time try to maintain an altitude of 1000~1300M; soon after you should be seeing an open field lower your altitude and lay waste to all.

Stage 13

Destroy all units. Some ground units will be in the valley. Using bombs will make it easier.

Stage 14 The enemy will use electronic jammers. Note the location and range of the jammers on the radar and destroy them by shooting at them from the back.

Stage 15 Protect your base by destroying all units. Concentrate on the ground units first. After the cut scene, destroy the 3 bridges. You don't need to shoot at the tanks on the bridge because destroying the bridge will cause them to die as well. Destroy the remaining air and ground units. An aircraft-carrier-on-wheels will appear. When you destroy it, the enemy general will try to escape. Shoot it down to win.

Stage 16 Keep below 1000m at first or bad things will happen. Destroy one plane first. Follow the river and you will eventually meet your second target. After the mission update, you can fly above 1000m to destroy everything.

Stage 17 After destroying all the jammers, the final boss will appear. Destroy all the laser cannons on the mothership first. The weak spot on the mothership is the grey circle on its bottom. The best way is to approach it from beneath. The evil dictator will try to escape when the mothership crashes. Shoot it down to win.

Controls

- A** button Missile/Bomb
- B** button Machine gun
- X** button Change target
- Y** button Change weapon
- L** button Decelerate
- R** button Accelerate
- Press, release, then hold **R** button Boost
- Start** button Pause, skip cutscene
- Select** button Change camera
- L** button+**R** button Return plane to horizontal

Hints

- You can use up to 4 missiles/bombs at once.
- Launch more missiles than necessary to ensure the target gets destroyed in one pass.
- If you can see more than 1 target, you can shoot them down all at once using
- A buttonY button(pause)A buttonY button(pause)A buttonY button(pause)A button.
- The machine gun is very useful against ground targets. You can often destroy the target before the missiles get to lock on.
- Often you don't need to shoot down everything to win.
- Your grade can be SSS, SS, S, AAA, AA, A, B, C, D or E

How to unlock various airplanes.

MB 387 HEIMDALL Su-27フランカーB : Ballon fight 5000 points

YZX 10 ARCANUM VF-19エクスカリバー : pass expert mode

MB 395 FREY Su-35フランカーE : at the start of stage 8, fly east immediately and you will see a airport. You will see a small building when you pass the airport. Destroy it with the machine gun. Finish the stage as usual.

XA 434 PRIAMOS F-35ライトニングII stage 10: after the trio of purple planes appear, go to the left of wyere you started. There will be a factory on a small island. Destroy it with the machine gun. Finish the stage as usual.

XA 438 HEKTOR F-35ライトニングIIstage 16: follow the plane on the right. When it reaches the two large rocks, it will turn left. Go right and you will notice something unusual on the ground. Destroy it with the machine gun. Finish the stage as usual.

MX 444 ODIN MiG1.44 : all S in ace mode?

Game Description of DS Air (English Title)

Select your weapon load and sweep the skies of enemy squadrons in this realistic air combat shooter. Players take their elite strike fighters to the skies and hunt down a mad dictator before he takes over the world.

Features

- As Nintendo's first realistic flight shooter on Nintendo DS, DS Air lets players customize their fighters with a state-of-the-art weapon loadout.
- Send wave after wave of enemy fighters to their doom in dogfights over land, sea and air.
- Meet a wingman for co-op play and soar to victory over Nintendo Wi-Fi Connection.

After being driven from his seat of power, a vicious dictator has fled to a remote, mountainous region to plan a military uprising. Mysteriously, the opposing army's forces have received reinforcements, leading to speculation that an unknown nation is lending military assistance to the uprising. An ace pilot in an elite strike-fighter wing has been tasked with crushing the opposition forces and returning peace to the troubled region.

<http://www.nintendo.co.jp/ds/awgj/>

http://strategywiki.org/wiki/Jet_Impulse

Jet Impulse Play support Questions and Answers

Q1 Radical flying sometimes disorients oneself from knowing which is the sky and earth.

A1 Because the body returns horizontally when one keeps pushing L button and R button at the same time, we recommend the body of the jet to be balanced at once to avoid the danger of a crash.

Q2 The size returns to the original size immediately even when trying to change the size by pushing the minus button of radar.

A2 Please turn off the auto radar switch when you want to fix the size of radar.

Auto radar The switch at the right of the RADIO switch is a toggle switch for auto radar.

Radar resizes automatically when this option is turned ON.

Radar is manually adjusted when set to OFF by the upper right + and - buttons.



Q3 Receiving wireless text messages it'll lose sight of the enemy and friendly airplanes because radar disappears when radio communication is active.

A3 Please turn off the RADIO switch when the content of the communication is unnecessary.

Blue indicates ON, and white indicates OFF.

RADIO switch Left bottom screen is the blue Radio Switch. When Radio Switch is blue you'll receive text messages while fighting on the radar screen.

Radio switch is OFF (white) you can only receive voice communication.



Q4 It is not possible to catch up with the Jasmine.

A4 Please use the afterburner. It is possible to accelerate rapidly by quickly pushing R button twice. Amount of after burners is indicated on the left side of the screen. The boost meter recovers gradually when the afterburner is stopped.

Q5 I can't target enemies as I would think.

A5 One can press X to target enemy plane and also by touching the shadow of the enemy on the radar screen. If you hold down the X button for a long time it'll target the highest priority enemy.

Press X many times to cycle through enemies to target many enemies in front of you.

Q6 The missile is hard to avoid.

A6 While flying extremely fast it's hard to shake off the missile since with jet is harder to steer. It is possible to shake off the missile using your afterburner, however, it is risky. When missile lock-on occurs start making quick turns left or right to avoid the missile.

Q7 Choosing New Game in Story Mode will all progress levels be erased?

A7 Airplanes, airplane parts, and the ace point will be saved along with other data and it'll start from Prologue 1 of which ever difficulty level chosen. If you choose normal level and purchase a better jet and weapons it'll become easier to play at the difficult level.

Q8 Some enemies seem impossible to target and missile never hits.

A8 Please run away without engaging an enemy if there is a super-ace enemy. The super-ace enemy can't be hit by a missile. While using wireless communications there will be an enemy plane that cannot be targeted. Once wireless communication is over then the enemy plane that couldn't previously be targeted can now.

Q9 The airplane downloaded via Wi-Fi connection cannot be selected in the VS mode.

A9 Regrettably the downloaded airplane cannot be used in the VS mode. Please enjoy it in the story mode and the free play mode.



Q10 I can't stop the reckless tanker.

A10 If the hull of the tanker is destroyed, oil leaks and it becomes a mission failure. Please see the enemy icon on the left of radar, and destroy only the propeller. The icon on the screen shot below on the left upper right is the icon of the propeller. The danger of the friendly fire decreases when the target is displayed so be sure it's showing.

Q11 Attacking doesn't hit goods that are targeted in the goods destruction mission (Stage 3?).

A11 Because goods cannot be locked-on, the missile won't be able to hit the goods. To destroy the goods usually it's necessary to drop a bomb or a use the machine gun but we recommend the AR35 which has a great range distance and can damage a wide area.

Q12 Bombing is hard to hit target.

A12 When using a bomb a green circle guide will appear. Please refer to the green circle in order to target. Bomb has significant damage even more so than missiles and is especially effective in against a huge battleship and an aircraft carrier, etc.



The difficulty ace: To the orion Stars defeating Movie
<http://www.nintendo.co.jp/ds/awgj/super/index2.html>